

Christopher M Mospaw, CSPO, CSM

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Skills Summary and Overview

- Certified Scrum Product Owner and Certified ScrumMaster with deep development and technical experience as senior-level full-stack LAMP developer and software architect with more than 15 years of experience
- Effective Program and Project servant leader for more than 6 years, with excellent verbal communication, technical writing, and documentation skills; a dynamic public speaker; enjoy providing leadership and mentoring.

Skills: Scrum, Agile Coaching, Jira, Confluence, Miro, PMO, Stand-up, Retrospectives, Dependency Management, Backlog Management, Stakeholder Management, Development Prioritization, User Story Mapping, User Acceptance Testing, Product Roadmap, Technical Documentation, CI/CD, Software Architecture, MySQL, Git, JSON, RESTful services, Holacracy, HTML, CSS, PHP and advanced OO, MVC, database design, WordPress development (plugins and themes)

Employment History & Major Accomplishments

Technical Program Manager IV

GoDaddy

Remote (Tempe, AZ based) – Mar 2022–Apr 2024

- Managed cross-functional portfolio and initiatives for two major programs, taking into account team structures, technologies used, and workflows. Engaged with teams to plan concurrent deliverables. Balanced prioritization based on OKRs as determined by management, other necessary work, and anticipated capacity.
- Facilitated negotiations and trade-off discussions to help bring structure and improvements to engineering scrum processes. Analyzed operations and throughput to identify bottlenecks and drove process improvements to lead proactive change.
- Established a Dependency Management system for projects that encompassed team work within a division, but also was able to track work being done by and for teams outside the division without unnecessary outside involvement in the process.
- Spearheaded a program as part of a PMO to write and update Program Documents, including Program Plans and Program Overviews for a Unified Control Plane project involving five different products and development teams.

Senior Technical Project Manager III & Scrum Master

GoDaddy

Remote (Tempe, AZ based) – Oct 2021–Mar 2022

- Managed life-cycle of five simultaneous projects, concentrating on scope and schedule. Continual planning for complete delivery of initiatives. Gathered data to inform decisions while determining prioritization using relevant factors (i.e. customer impact, revenue, resource and opportunity cost, strategy, etc.) along with stakeholders.
- Engaged with technical teams in development and operations to facilitate efficient planning while allowing for unknown work and interruptions. Assessed engineering practices to establish right solutions for project delivery.
- Worked with stakeholders, management, and developers to revamp organizational Scrum practices that were out of date, inflexible, and ineffective. Developed a better ceremony cadence, and was able to reduce weekly meeting time for thirty people by over an hour each. Organized wider retrospectives to facilitate more communication between teams and to break down silos.

Product Owner

Wowza Media Systems

Hybrid (Golden, CO) – Apr 2019–Oct 2021

- First product owner in an eight-year company history of two independent teams working in the same circle, able to get huge backlog organized foster company-wide stakeholder / developer communications, streamlined the development process, and providing a better sense of priority while emphasizing client needs.
- Developed communication framework to encompass entire project life cycle from initial planning through release, and into maintenance. Stakeholder preferences and needs were taken into consideration, resulting in much smoother workflow with better understanding of project status.

Christopher M Mospaw, continued

Web Technologist & Senior Developer

Wowza Media Systems

Hybrid (Golden, CO) – Jan 2016–Oct 2021

- Lead developers on several large internal projects that developed new customer-facing store features, internal tools that saved time for the sales department.
- Directed implementation of an Agile-based workflow for teams on three different but related projects. No organized workflow existed previously; new workflow showed vastly improved development cycle times.
- Learned and adopted Holacratic practices. Lead meetings, directed other ceremonies. Served as “Rep Link”.

Senior Lead Developer

Crowd Favorite

Denver, CO – May 2012–Dec 2015

- Development of numerous WordPress plugins and large site projects as lead developer with a primary focus on back-end and architecture.
- Assisted on-boarding and training junior and mid-level developers, establishing and enforcing best practices and coding standards.
- Engaged stakeholders and clients to determine needs, and provide proper solutions based on not only requests, but customer needs taking into account the entire project scope.

Senior Software Architect & QA Manager

CPAlead / MONETIZEDigital

Las Vegas, NV – Nov 2009–May 2012

- Worked with teams on constant reevaluation of development and delivery process to streamline and iterate through incremental improvements with a goal to provide a better sense or priority to developers and communicate same to stakeholders, while ultimately emphasizing customer (internal and external) needs.
- Wrote automated test suites in to verify sites and specific pages / services were functioning as well as notification systems when tests failed.
- Support and training to document server layout and operations.

Senior Programmer & Division Manager

BOOMj.COM / BEYOND COMMERCE

Henderson, NV – Mar 2008–Nov 2009

- Designed network architecture with an emphasis on speed and efficiency, saving more than \$25,000 in consulting and other fees by using in-house resources and direct purchasing.
- Wrote coding standards for a 20-person development team, lead implementation and enforcement of standards. Resulted in more robust code from the entire team and quicker development.
- Wrote user manuals and guides on computer policies, procedures, and software use.
- Designed architecture and implemented a fully-automated vendor feed system to populate store inventory, including database design and optimization. System processed and updated over 2 million SKUs daily.

Certifications and Education

Certified Scrum Master (Badge 1433489)

Scrum Alliance, Received Aug 2021, Expires Aug 2025

Certified Scrum Product Owner (Badge 1168359)

Scrum Alliance, Received Dec 2019, Expires Dec 2025



State University of New York at Buffalo

Buffalo, NY

Completed coursework in computer science, programming, computer animation, and graphic arts