Christopher M Mospaw, CSPO, CSM

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Skills Summary and Overview

- Certified Scrum Product Owner and Certified ScrumMaster with deep technical and development experience as senior-level full-stack LAMP developer and software architect with more than 10 years of experience.
- Effective Program and Project servant leader for more than six years, with excellent verbal communication, technical writing, and documentation skills; a dynamic public speaker; enjoy providing leadership and mentoring.

Major Skills: Scrum Master 6 yrs, Agile Coaching 6 yrs, Jira and Confluence 4 years, Product Ownership 5 yrs, PMO 2 yrs, Stand-up 10 yrs, Retrospectives 10 yrs, Dependency Management 2 yrs, Backlog Management 5 yrs, Stakeholder Management 2 yrs, Development Prioritization 6 yrs, User Story Writing and Mapping 6 yrs, Product Roadmap 5 yrs, Product Ownership and Management 6 yrs, User Acceptance Testing 5 yrs, CI/CD 3 yrs, Holacracy 7 yrs
More than 10 yrs: Technical Documentation, Software Architecture, SaaS, MySQL, Git, JSON, RESTful services, HTML, CSS, PHP and advanced OO, MVC, database design, WordPress development (plugins and themes)

Employment History & Major Accomplishments

Technical Program Manager IV
GoDaddy
Remote (Tempe, AZ based) – Mar 2022—Apr 2024

Managed two major programs, taking into account team structures, technologies, and workflows. Engaged with five cross-functional teams to plan portfolios of SaaS products. Prioritized and balanced work based on OKRs and initiatives as determined by management.

Part of product owner duties, spearheaded an initiative as part of a PMO to write and update documentation including program plans and overviews.

Facilitated negotiations and trade-off discussions to help bring structure and improvements to engineering and scrum processes. Analyzed operations and throughput to identify bottlenecks; drove process improvements to lead proactive change.

Established a Dependency Management system that encompassed teamwork within a division, and was also able to track work being done by and for teams outside the division.

Senior Technical Project Manager III & Scrum Master
GoDaddy / Pagely
Remote (Tempe, AZ based) – Oct 2021—Mar 2022

Managed project life-cycles of five ongoing SaaS projects, concentrating on continual planning for complete delivery of initiatives. Prioritized tasks using relevant factors (i.e. customer impact, revenue, cost strategies, and risks) along with stakeholders, including executive and C-level.

Organized retrospectives to include all teams simultaneously which improved communication between teams. Wrote and assisted with writing user stories and other artifacts at various levels.

Coordinated tasks with technical teams to revise and develop software in PHP, Laravel, and WordPress. Assessed all aspects of the development process via retrospectives, improving project delivery.

Worked with stakeholders, management, and developers to revamp organizational Scrum practices that were out of date, or obsolete. Meetings were restructured and streamlined, recuperating more than 30 hours per week across all teams.

Pagely was acquired by GoDaddy approximately three weeks after I was hired.

Product Owner
Wowza Media Systems

Hybrid (Golden, CO) – Apr 2019—Oct 2021

Served as the first product owner in the eight-year company history. Led two independent teams working in the same circle, and organized and consolidated work from a huge backlog. Fostered company-wide stakeholder / developer communications, streamlined the development process while emphasizing client needs. Wrote user stories, and groomed backlog to get best prioritization in place.

Enhanced an existing Agile-based communication framework to encompass the entire project life-cycle from initial planning through release. The improved process resulted in smoother development and a better understanding of project status.

Web Technologist & Senior Developer
Wowza Media Systems

Hybrid (Golden, CO) – Jan 2016—Apr 2019

Led developers on several large internal projects using PHP and Laravel to develop new customer-facing store features, internal tools that saved time for the sales department.

Directed implementation of an Agile-based workflow for teams on three different but related projects. No organized workflow existed previously; new workflow showed vastly improved development cycle times.

Learned and adopted Holacratic practices. Lead meetings, directed other ceremonies. Served as "Rep Link".

Senior Lead Developer
Crowd Favorite

Denver, CO – May 2012—Dec 2015

Development of numerous WordPress plugins in PHP and large site projects as lead developer with a primary focus on back-end and architecture.

Assisted on-boarding and training junior and mid-level developers, establishing and enforcing best practices and coding standards.

Engaged stakeholders and clients to determine needs, and provide proper solutions based on not only requests, but customer needs taking into account the entire project scope.

Senior Software Architect & QA Manager
CPAlead / MONETIZEdigital

Las Vegas, NV – Nov 2009—May 2012

Worked with teams on constant reevaluation of development and delivery process to streamline and iterate through incremental improvements with a goal to provide a better sense or priority to developers and communicate same to stakeholders, while ultimately emphasizing customer (internal and external) needs.

Developed automated test suites for existing PHP code base to verify site functionality as well as specific pages and services working correctly. Also verified notification systems when tests failed.

Wrote user manuals and guides on computer policies, procedures, and software use for developers. Wrote coding standards for a development team, led implementation of standards which resulted in more robust code from the entire team and quicker development.

Certifications and Education

Certified Scrum Master (Badge 1433489)
Scrum Alliance, Received Aug 2021, Expires Aug 2025
Certified Scrum Product Owner (Badge 1168359)
Scrum Alliance, Received Dec 2019, Expires Dec 2025
State University of New York at Buffalo
Buffalo, NY - Completed coursework in computer science, programming, computer animation, and graphic arts